

GULL'S SOLUTION - ARROWSMITH

Bigrams can be assembled left-to-right in each grid, spelling members of a given category (in order, skateboard tricks, child stars, suck candies, NY towns, chess variants). Each item contains a typo, with the 25 typos occurring in unique positions within the 5x5 grid. Reading the letters required to fix the typos in grid order spells the clue ALEX OF THE ALBATROSS PROJECT.

The five typos in each individual grid can be arranged to spell another member of each category, each missing a letter. In grid order: S[W]ITCH, B[R]ANDY, T[O]FFEE, QUEE[N]S, [G]OTHIC, with the missing letters spelling WRONG.

BL	[L]L	HO	I[X]	IP
TH	PS	MA	FL	TY
P[L]	UN	ES	VE	IN
NO	RE	T[S]	SP	DE
PO	AS	IE	LI	I[T]

TRICK

TA	ND	AH	LA	GE
[F]R	LW	AB	N[E]	OD
EL	TU	SA	A[T]	AL
WI	ED	HE	WO	I[R]
LI	I[J]	MO	VA	ON

KID

GO	WB	[E]R	VE	OP
JA	FE	TO	EP	ER
PE	OT	SA	AK	[R]S
LI	B[S]	SI	MI	ER
T[O]	PP	R[E]	PP	NT

SUCKER

KI	AU	PL	IL	[O]K
LA	I[T]	NS	UQ	LE
AM	ND	T[A]	HO	UA
[O]G	KE	YV	BU	ID
CH	DE	ER	A[C]	RG

BUFFALO

[A]R	PA	GS	DD	ME
KR	MA	Y[H]	GA	C[A]
CR	L[B]	BL	OU	EL
CA	IE	OS	[P]I	ON
BA	AZ	GE	AN	SE

ROOK