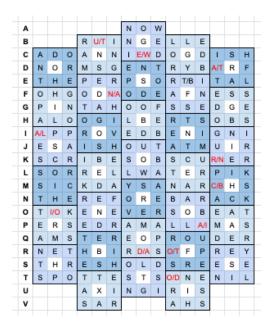
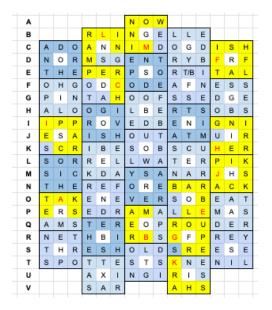
The grid may be filled as shown below. In some spaces, the Row letters (given first) conflict with the Pool letters.



Each of the conflicted pairs can be replaced with a third letter so that a fish may be found in that pool.



Note that the J in SKIPJACK could also change to an R to find CARP, but going with J creates a sequence of unique changed letters from A-M. Looking at the *kuula* (center stone) in each of the affected pools in this A-M order spells the clue ROD FOR FISHING, the answer to which is POLE.